



Inkscape is an **open source** application used for vector illustration. It uses the increasingly popular **SVG standard** from the W3C (the HTML people). SVG is becoming a critical graphics standard for Internet users and developers alike. SVG is targeted for smaller devices like **cell phones and PDAs** through the SVG Basic profile. Open source desktops are also looking at **SVG for icons** and other graphics.

Inkscape is built upon an **intuitive user interface** for both experienced artists and beginners alike. It also contains **interactive tutorials** on how to use the application including a section on elements of style to help you make your drawings better.

This prentation will focus on the features of Inkscape available today, how to use it, and what features are planned for the future. Examples of how to use Inkscape and a short demo will also be included. (Note: This flier was done in Inkscape)

When: Tues, September 21 at 4pm

Where: ASU Main Campus

Computing Commons Auditorium (CPCOM 120)

